



Robert Olinski

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OBJECTIVE

To obtain a full time graphic design position

RELATED EXPERIENCE

Graphic Design intern for Magnani Continuum Marketing October 2008-Present

- Designing and completing layouts
- Assisting the design department with mock-ups and revisions
- Helping with administrative needs such as reception and organization

Freelance Graphic Designer for Time Out Chicago

June 2008-October 2008

- In-house design with the art and editorial departments
- Responsible for the initial layout and updating drafts of the weekly publication
- Personal meetings to close final designs with section editors

Graphic Design intern for Time Out Chicago

October 2007-August 2008

- Assisted marketing with print ads in concept and execution
- Updated and designed sections for timeoutchicago.com
- Imported and edited images and copy for printed pages

Virtual Set Designer-Answers Media Inc.

May 2007-August 2007

- 3D Modeling, texturing and lighting of visually appealing virtual sets
- Real-time blue screen keying with live talent
- Designing of background graphics in Photoshop for broadcast
- Collaborating with producers and directors to attain look and feel of each show

Art Director/Texture Manager for Tandem Tantrum

- Guided and approved all textures before being finalized by the directors
- Prepared all files submitted to Render Wranglers, ensuring technical compatibility
- Critiqued conceptual and referential art to develop a concise artistic style

EDUCATION

Associates in Graphic Design

Illinois Institute of Art-Chicago
December, 2008

Bachelor of Science in Media Arts and Animation

Art Institute of California-San Francisco
September, 2006

ORGANIZATIONS

Life Drawing Club and Surrealist Animation Club at Art Institute of California-San Francisco

Member of AIGA.

Volunteer for No Coast art collective

SKILLS SUMMARY

- Professional graphic design experience working for clients and department directors
- Adobe CS3, HTML, CMS, Flash, After Effects, Illustrator, InDesign, Maya, 3DS Max, Z Brush, Combustion, Final Cut Pro, Dream Weaver and Office
- Engaging contributor to the design and development process
- High attention to detail with proven ability to work autonomously and in team settings
- Dedicated project manager able to meet deadlines and produce results consistently

References available upon request